



Location	Aberdeen, MD		
Clearance Level	National Background Investigation Required		
Education	Technical Degree required (Include Field)	Division	Intelligence Support
Experience	4 years	Position Type	Full-time
Misc Requirements		Work Shift	First
		Travel Required	10%

GENERAL JOB DESCRIPTION

Architect will support ongoing and emerging military communications systems and networking projects in support of the US Army. Candidate would support requirements development, analysis and design phase of programs with heavy focus on communications and networking modeling and simulation. Responsibilities will also include the analysis and development of technical specifications; provide technical solutions for competitive proposals; development of DoD Architecture Framework Operational, System, and Technical views; and support with hardware/software integration, testing, and evaluation

CANDIDATE REQUIREMENTS

Current experience using the standard communications and networking modeling and simulation tool OPNET and other similar tools. Knowledge of structured system engineering development process, requirement development, experience with communication signal processing techniques desired. Previous experience with military communications (e.g., EPLRS, SINCGARS, JTRS, SRW) or C2 (FBCB2, FCS) systems dealing with situation awareness or communications network architecture desired.