



**Academic Services Technologist – Mid
Distance Learning Multimedia Developer**

Location	Ft Belvoir, VA		
Clearance Level	Single Scope Background Investigation required		
Education	Diploma	Division	Intelligence Support
Experience	3 Years	Position Type	Full-Time
Misc Requirements		Work Shift	Monday - Friday
		Travel Required	<20%

GENERAL JOB DESCRIPTION

In order to develop solutions for the NGA and NSG learner audiences, the Curriculum Management Branch requires the support of an experienced e-Learning multimedia developer. The Multimedia Developer is responsible for and assists others in the development of interactive programs such as Web-Based Training (WBT) and Computer-Based Training (CBT) for delivery at kiosks and websites, and is responsible for developing content (programs) in a timely manner within budget. The media developer will support synchronous and asynchronous training products for distributed learning to meet the defined needs of the College’s learners. Specific duties may include:

- Work with subject matter experts and the instructional designer to develop distributed learning products
- Program and support software development projects for various customers.
- Work with members of the production and instructional design teams
- Work with a variety of multimedia technologies including digital audio, video, CD-ROM, DVD, and internet/intranet related tools.
- Develop and program highly interactive computer-based and web-based training courses using the latest development software and methodologies.
- Develop graphic solutions for training courses

This is a key position and requires NGA approval.



**Academic Services Technologist – Mid
Distance Learning Multimedia Developer**

Location	Ft Belvoir, VA		
Clearance Level	Single Scope Background Investigation required		
Education	Diploma	Division	Intelligence Support
Experience	3 Years	Position Type	Full-Time
Misc Requirements		Work Shift	Monday - Friday
		Travel Required	<20%

CANDIDATE REQUIREMENTS

Minimum Skills and Qualifications:

- Three years experience creating web-based, computer-based, and other instructional training programs
- Two years experience in technology-based course development.
- Proficiency in Articulate, Captivate, Lectora, and/or Flash.
- Experience with ActionScript, JavaScript (HTML, XML), and Macromedia/Adobe development tools (Flash, Dreamweaver, etc).
- Understanding/experience with e-Learning standards, including SCORM and Section 508 requirements
- Graphic art experience using appropriate tools and demonstrating a flare for creativity
- Experience using distributed learning management tools such as Learning Management Systems and Content Management Systems
- Experience in choosing optimal delivery technologies to meet learning needs
- Ability to develop highly-interactive distributed learning products
- Ability to work well individually and in a team production environment.
- Good communication, presentation, and interpersonal skills.
- Ability to teach and mentor others

Desired Skills and Qualifications:

- BA in relevant field of study